

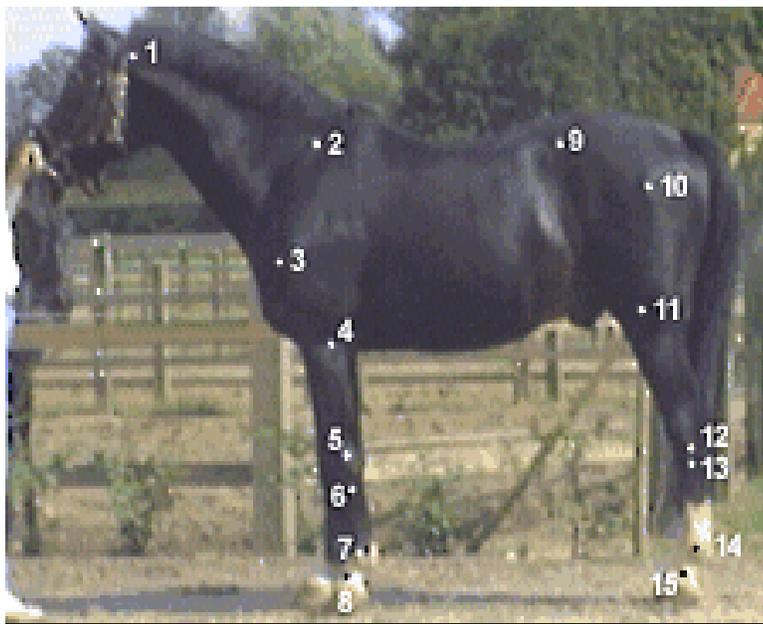
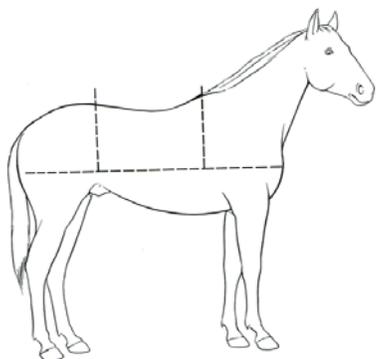
Judging and Conformation of Horses

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Graphics courtesy of: US Pony Club Manual of Horsemanship Book 1

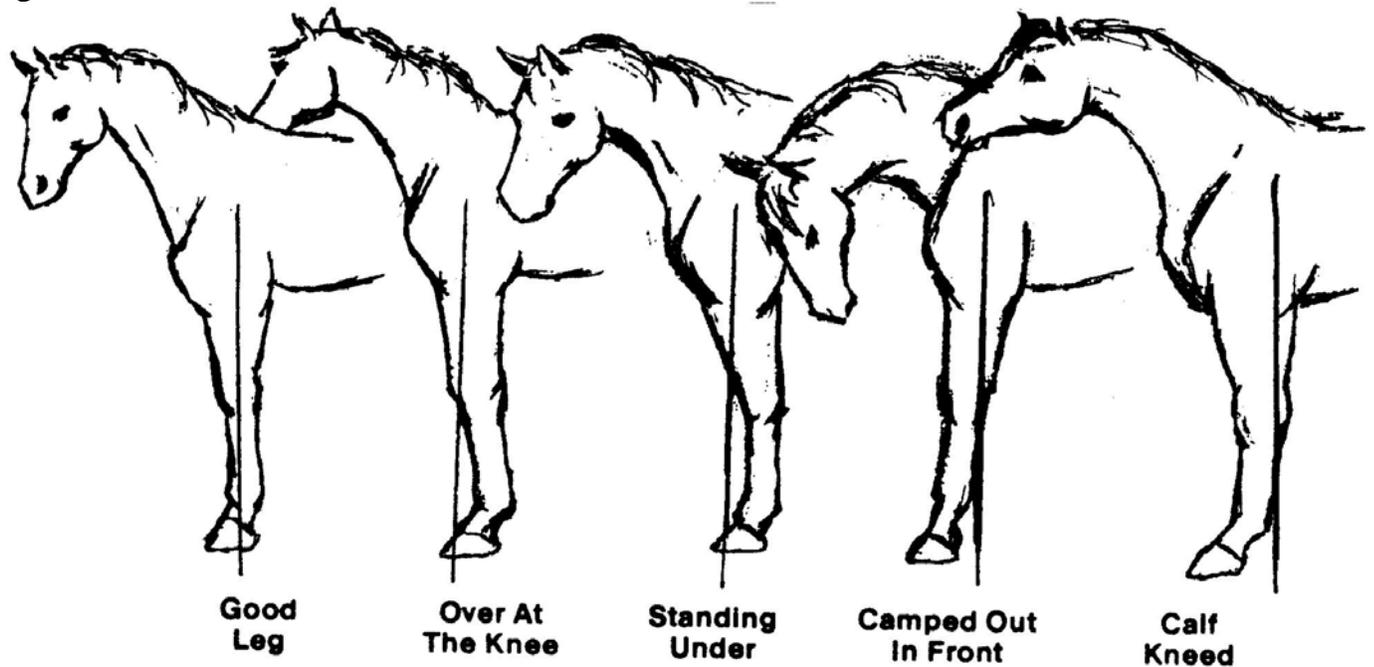
Balance

1. *Balance* = the relationship between the forehand and hindquarters, the limbs and the trunk of the body, and the right and the left sides of the horse
 - A well-balanced horse has a better chance of moving efficiently with less stress
 - Divides equally into thirds



2. *Center of gravity* = theoretical point in the horse's body around which the mass of the horse is equally distributed
 - At a standstill, the center of gravity is the point of intersection of a vertical line dropped from the highest point of the withers and a line from the point of the shoulder to the point of the buttock.
 - The center of gravity remains relatively constant when a well-balanced horse moves, most horses must learn to rebalance their weight when ridden
 - To pick up a front foot to step, the horse must shift his weight back
 - If the forehand is larger than the hindquarters, or a downhill topline, the horse's center of gravity tends to be forward
 - This causes the horse to travel heavy on his front feet
 - When the forehand and hindquarters are balanced and the withers are level with or higher than the level of the croup, the horse's center of gravity is located more back

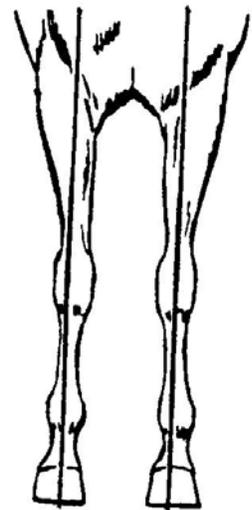
Figure 2b.



Front legs (front view)

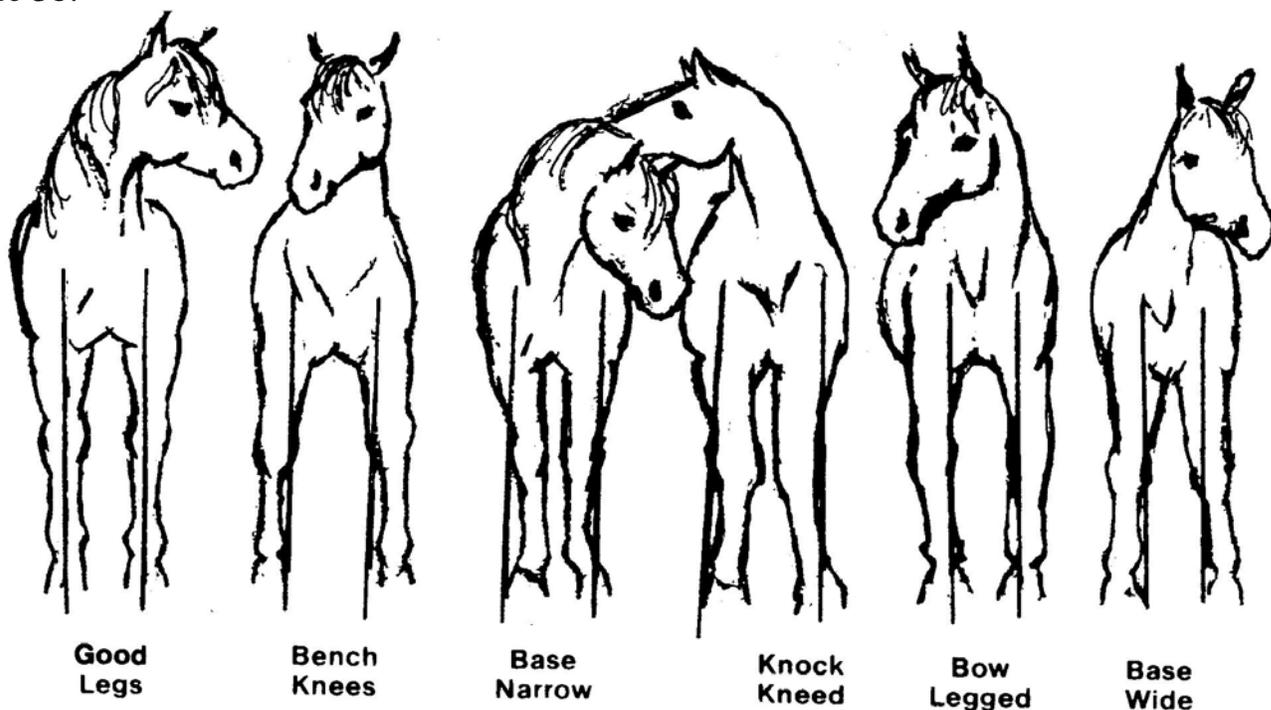
- The ideal legs from the front view (Figure 3) are seen when the line is drawn from the point of shoulder, perpendicular to the ground
- If the halves look equal then the horse is straight
- Faults viewed from the front in Figure 3b

FIGURE 3.
Front View of
Ideal Forelegs

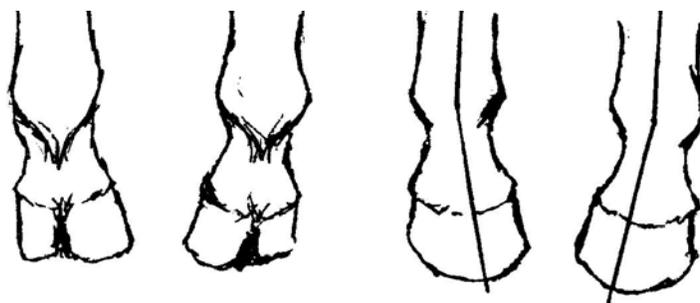


1. *Base Narrow* = Is when the horse stands with its feet placed inside the plumb line or not shoulder width apart
2. *Base Wide* = Opposite of #1. Horse stands with its feet outside the plumb line or more than shoulder width apart
3. *Knocked Kneed* = The horse's knees are to the inside of the plumb line
4. *Bow Legged* = Opposite of #3. Here the horse's knees are to the outside of the plumb line
5. *Bench Knees* = The horse's cannon bones appear to be farther apart than the knees, and the cannon bones are off center

Figure 3b.

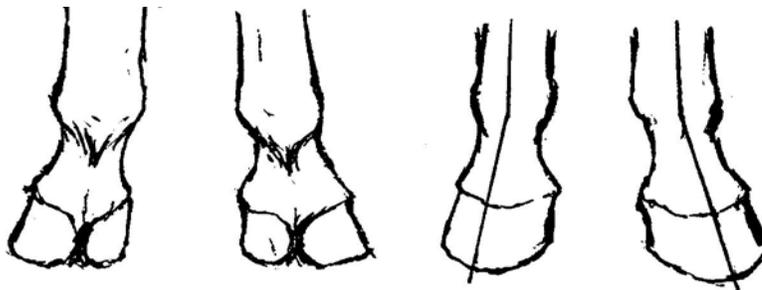


6. *Toed In (or Pigeon Toed)* = Here the toes point inward. Can occur in one or both feet



Toed In (Pigeon Toed)

7. *Toed Out* = Here the toes point outward. Can occur in one or both feet



Toed Out

Hind legs (hind view)

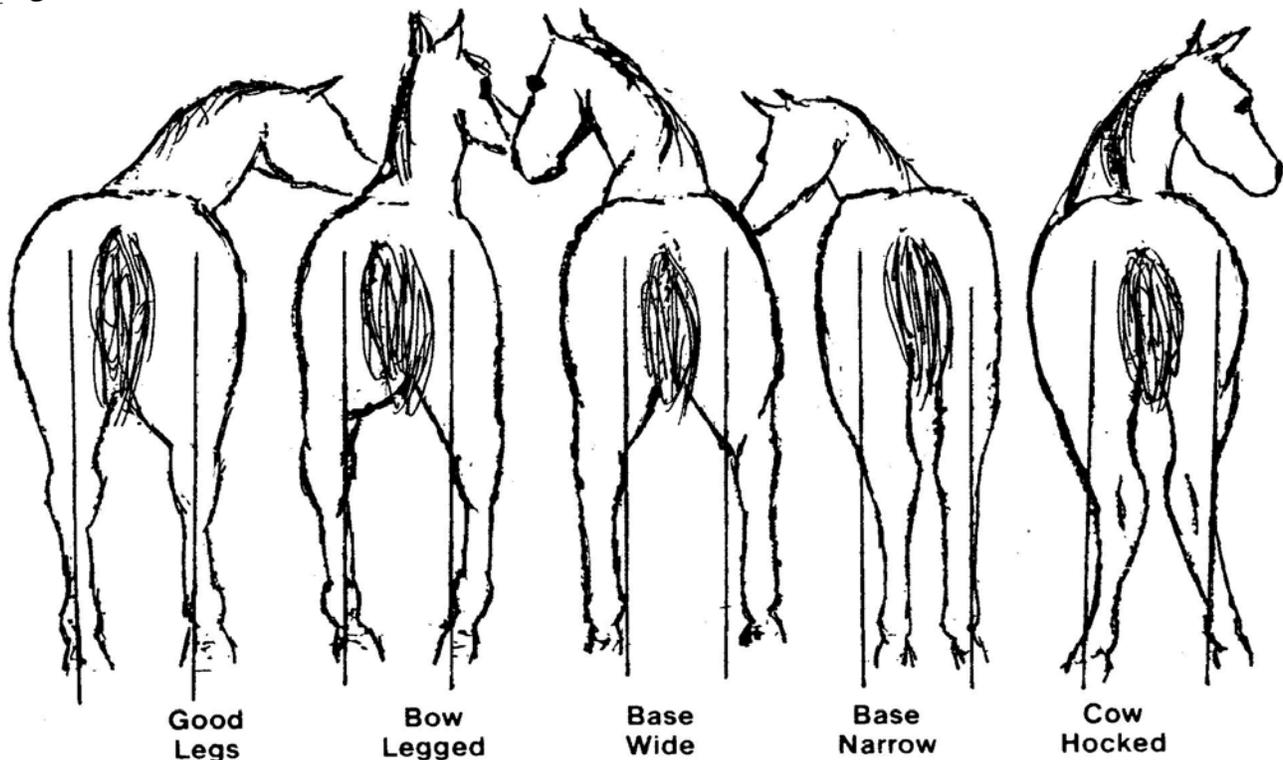
- The ideal hind leg (Figure 8) should be seen when a plumb line is given straight down from the point of the hip, perpendicular to the ground
- If the legs are straight they should be divided into equal halves
- Figure 8b shows faults viewed from the back

1. *Bow Legged* = Is the same as in the front legs, the hocks are outside of the plumb line
2. *Cow Hocked* = Is opposite of #1. The hocks are to the inside of the plumb line
3. *Base Wide* = Is the same as in the front legs; when standing the feet are placed outside of the plumb line
4. *Base Narrow* = Again is the same as in the front legs; when standing the feet are placed inside the plumb line

FIGURE 8.
*Rear View of
Ideal Hindlegs*



Figure 8b.



Hind legs (side view)

- Again when looking at an ideal hind leg (Figure 10) a line can be drawn from the point of hip, perpendicular to the ground and the cannon bone should pass parallel to the line just in front of it
- Figure 10b shows faults when viewed from the side of the hind legs
 1. *Sickle Hocked (or Standing under)* = This is when the cannon bone is in front of the plumb line and angled well under the horse
 2. *Post Legged (or Leg too straight)* = Here the hock joint is too open and the horse's leg is too far under their hip
 3. *Camped out (in back) (or Leg too far back)* = When the cannon bone is too far behind the plumb line. (Need to make sure the horse is standing square again or this may be falsely assessed)

FIGURE 10.
Side View of
Ideal Hindleg



Figure 10b.

